# Course Proposals

List of all proposals

Course Name:Costume Fundamentals
Course Prefix: THEA
Course Number: 2022
             Submitted by (Name & E-Mail):  Catherine Zublin, czublin@weber.edu

Current Date:  1/3/2014
College: Arts & Humanities
Department:   Performing Arts
From Term: Fall  2014

Substantive

|  |  |
| --- | --- |
| change  | Current Course Subject THEACurrent Course Number 2022 |

THEA 2022 - Stage Costume Credits: (2) Typically taught: Fall [1st Blk] Introduction to stage costume: lecture/demonstration of basic materials, fabrics, costume construction methods, elementary design principles, costume history, research and procedures for theatrical costumes. Class meets the 1st block of fall semester.

### New/Revised Course Information:

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| --- | --- |
| Subject:  THEA            Course Number: 2022 | Check all that apply: *This is for courses already approved for gen ed.    Use a*[*different form*](http://documents.weber.edu/catalog/forms.htm)*for proposing a new gen ed designation.*DV  CA  HU  LS  PS  SS EN  AI  QL  TA  TB  TC  TD  TE |

Course Title: Costume Fundamentals

Abbreviated Course Title: Costume Fundamentals

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| --- | --- |
| Course Type:  | LEC |

Credit Hours:  3  **or** if variable hours:    to

Contact Hours: Lecture 3  Lab    Other

Repeat Information:  Limit 0   Max Hrs 0

Grading Mode:  standard

|  |  |
| --- | --- |
| This course is/will be: | a required course in a major programa required course in a minor programa required course in a 1- or 2- year programelective |

Prerequisites/Co-requisites:

Course description (exactly as it will appear in the catalog, including prerequisites):

THEA 2XXX - Costume Fundamentals

Credits: (3)
Typically taught: Fall

Introduction to stage costume: with lectures, demonstrations and projects to introduce the basic materials, fabrics, costume construction methods, costume history, and design principles and procedures for theatrical costumes.

**Justification**for the new course or for changes to an existing course. (Note: Justification should emphasize academic rationale for the change or new course. This is particularly important for courses requesting upper-division status.)

The Theatre Arts Design/Technology/Management Emphasis is being adjusted as part of a larger curricular overhaul within the Theatre Arts Area. Currently, WSU is the only school in Utah where design/tech classes are taught as 2 credit blocks. This means that articulation between universities is flawed and that students transferring in or out struggle with this issue. To put our curriculum in line with other state universities, we
are proposing that these courses all be made three hours.

The expanded format will allow for more in-depth course content.

Costume Fundamentals THEA 2XXX supports the following Theater Area Program Outcomes:
1. Have writing skills and ability to use research tools (library, internet, etc.).
6. Have a practical, working knowledge of how to produce a play on stage, including all related performance, script, design, and technical considerations.
7. Have the ability to critically evaluate what they and others have created.
8. Develop necessary skills to be proficient in at least one area of theatre (performance, teaching, technical/design-costume, technical/design-scenery, technical/design-lighting, technical/design-sound, directing, theatre management, or playwriting), with the ability to identify, analyze and resolve specific problems pertaining to that area.
10. Have experience with individual and collaborative processes needed to produce and understand theatre.

Course Objectives:
• To introduce the multiple aspects of costuming; history, research, construction, and design.
• To learn how to communicate visually.
• To visualize characters in a script.
• To become a useful human being in the costume studio.

Course Purpose:
Introduction to stage costume: with lectures, demonstrations and projects to introduce the basic materials, fabrics, costume construction methods, costume history, and design principles and procedures for theatrical costumes. The costume designer's art lies in effective interpretation, collaboration, and execution. Doing so successfully requires a solid foundation in general artistic principles and specific knowledge of how those principles apply to contemporary costume design.

**INFORMATION PAGE**for substantive proposals only

1. Did this course receive unanimous approval within the Department?

true

If not, what are the major concerns raised by the opponents?

Not applicable

2. If this is a new course proposal, could you achieve the desired results by revising an existing course within your department or by requiring an existing course in another department?

Not applicable

3. How will the proposed course differ from similar offerings by other departments? Comment on any subject overlap between this course and topics generally taught by other departments, even if no similar courses are currently offered by the other departments. Explain any effects that this proposal will have on program requirements or enrollments in other department. Please forward letters (email communication is sufficient) from all departments that you have identified above stating their support or opposition to the proposed course.

Not applicable

4. Is this course required for certification/accreditation of a program?

no

If so, a statement to that effect should appear in the justification and supporting documents should accompany this form.

5. **For course proposals**, e-mail a syllabus to Faculty Senate which should be sufficiently detailed that the committees can determine that the course is at the appropriate level and matches the description.**There should be an indication of the amount and type of outside activity required in the course (projects, research papers, homework, etc.)**.

**Please mail a signed**[**approval page**](https://portalapps.weber.edu/lcourseproposal/SignaturePage.PDF)**to the Faculty Senate Office, MA 210J, MC 1003.**