**IDT 1010 --- Introduction to Interior Design**

**Syllabus**

Interior Design Technology

IDT 1010: Introduction to Interior Design (3 Credit Hrs.)

**WSU Required Textbook & Materials:**

Suggested: Allen, Jones & Stimpson, *Beginnings of Interior Environments,* 10th Ed. 2008

*Munsells Student Color Set*

Packet: Johnson/Morris/Arnold IDT Projects

**WSU Course Description:**

Explores the interior design profession, professional certification and licensure. Students learn the various phases of the design process and develop spaces that relate to sustainability, accessibility, and human factors. Study of architectural and furniture styles are explored. Students develop aesthetic judgment as they create spaces that utilize the elements and principles of design and color theory.

**WSU Course Outcomes:**

Introduction to Interior Design provides an overview of many design concepts. Students begin by evaluating a familiar interior environment and learn to see with a "designer's eye."

Students learn about the principles and elements of design with a strong emphasis on color, lighting and space planning. Skills learned before midterm include lettering, presentation, and hands-on color experimenting using the Munsell color manual.

An essential part of the class centers on real application of concepts learned in class and building a working file that can be used for personal or professional use in future years. These exercises emphasize professional presentation and organization skill in addition to confirming understanding of course concepts.

The final assignment uses comprehensive knowledge gained throughout the course to create a complete presentation. The student will problem-solve and create a concept based on the knowledge they have acquired in class. The student will incorporate information about color, lighting, history, texture, space planning, furniture arrangement, rhythm and presentation in the final presentation.

**CIDA objectives of the course are as follows:**

* Manual lettering techniques are introduced in this class and are considered as part of the grading on file folder assignments, and on all "board assignments"
* Critical, analytical and strategic thinking
* Creative thinking
* The ability to think volumetrically
* Design elements (for example, space, line, mass, shape, texture) and principle (for example, scale, proportion, balance, rhythm, emphasis, harmony, variety)
* Color principles, theories, and systems (for example, additive and subtractive color, color mixing; hue, value, and intensity; the relationship or light and color).
* Principles of lighting design (for example, color quality, sources, uses)
* Human factors (for example, ergonomics, anthropometry/anthropometries)
* The relationship between the human behavior and the built environment
* Demonstrate understanding of functionalism, Gestalt
* Understanding of the history of architecture, interior and furnishings as they relate to various time periods and cultures.
* Select and apply color in interior design projects using the Munsell color theory

**Creative Arts General Education outcomes:**

* Create assignments and projects that increase the understanding of the design process, show works that illustrate exploration of architecture and interiors, implement color theory into design projects and the elements and principles of design as applied to interiors.
* Demonstrate knowledge of sustainability and interiors as to how they relate to human factors such as anthoprometrics and ergonomics.
* Introduce students to the ethical practice of the profession of interior design as well as the terminology, scope and ethical standards of the interior design industry.
* Implement aesthetic judgment in applying color theories and identifying the elements and principle of design to interior environments.
* Analysis of architectural styles and interiors of various cultures and time periods encourages exploration of cultural needs and traditions as architecture and interiors evolve throughout history.

**Calendar of Course Content:**

|  |  |  |  |
| --- | --- | --- | --- |
| WEEK | LECTURE | READING | PROJECTS |
| 1 | Understanding Interior Design  Health Safety & Welfare | Chap 1 & 2 | Programming |
| 2 | Architectural Styles | Chap 2 |  |
| 3 | Architectural Styles | Chap 2 | File Folders-Architectural Styles |
| 4 | Elements | Chap 3 | File Folders-Structural/Decorative Space, Line, Shape, Texture, Pattern |
| 5 | Principles | Chap 3  **TEST** 1-3 | File Folders-Scale/Proportion, Balance, Rhythm, Emphasis, Harmony |
| 6 | Color | Chap. 4 Munsell  Chap 1&3 | Color Wheel Value Assign. |
| 7 | Color | Munsell  Ch 5 & 7 | File Folder-Color |
| 8 | Construction, Systems & Codes | Chap 5 | Munsell Book Due |
| 9 | Lighting, Electrical & Communications | Chap 6  **TEST**  4-6 | Lighting Assignment |
| 10 | Space Planning | Chap. 7  Chap. 8 | Space, Planning/Electric al Assignment |
| 11 | Furnishings | Chap. 9  **TEST** 7-9 | File Folder |
| 12 | Floors | Chap 11 | File Folder-Floors |
| 13 | Ceilings/Walls/Doors/Windows | Chap 12 & 13 | File Folder-Walls, Windows & Treatments |
| 14 | Work on Final Project | **TEST**  **11-13** |  |
|  | Final Exam |  | Due |

Holidays: Labor Day

Fall Break

Thanksgiving Day Holiday

Christmas Holiday

Martin Luther King Holiday

Spring Break

**WSU Course Requirements:**

\* The calendar and assignments are subject to change. It is the responsibility of the student to stay informed of changes.

\* Final project will not be accepted after the due date

\* There are absolutely no make up for tests. Do not call or ask after the fact

\* If absent, it is the student’s responsibility to hand assignments in on time. All late work will be awarded a C grade or 75% of the value of the assignment. The final project will NOT be accepted late.

\*Cell phones are to be turned off

\* The lDT program reserves the right to retain student work for accreditation purposes.

**WSU Grading:**

There may be field trips, seminars, and/or off-campus professional activities which may be required.

|  |  |  |
| --- | --- | --- |
| A 93-100%  A- 90-92%  B+ 87-89%  B 84-86 % | B- 80-83%  C+ 77-79%  C 74-76%  C- 70-73% | D+ 67-69%  D 63-66%  D- 60-65%  E 0-59% |

PROJECT, ASSIGNMENTS, PREPS 50%

EXAMS, QUIZZES (NO MAKE-UPS) 30%

FINAL PROJECT 20%

**WSU Course Evaluation:**  
As a concurrent student, you are given the privilege of evaluating this concurrent course. This is an anonymous evaluation which allows you an opportunity to express your opinions of the course and the instructor.

**WSU Student Code of Conduct**

Download the WSU Student Code of Conduct at:

[www.weber.edu/concurrent/students/CodeOfConduct.asp](http://www.weber.edu/concurrent/students/CodeOfConduct.asp)